

BALTIMORE COUNTY PUBLIC SCHOOLS

Extra Duty Activity (EDA)

Name of EDA:	Intramurals
School Level:	Elementary, Middle, and High

Description of Activity: Under the direction of the principal, the intramurals sponsor plans, implements, and facilitates a before- or after-school voluntary program that offers a variety of activities and tournaments to encourage active participation by all students, regardless of their physical abilities. Students are involved in the planning, organization, and administration of the program.

The intramurals sponsor must have knowledge of numerous sports activities, as well as game rules. Planning and organizational skills are an important part of this role. The sponsor must also be able to communicate effectively with parents, students, and other staff.

Link to the Blueprint for Progress: Intramurals are a direct extension of the instructional program, providing students with an opportunity to participate in sports, physical, and recreational activities without regard for high-performance skill level. Intramurals should provide a program in which students can build upon and improve skills learned in class and which allows students to gain from new experiences. The role of the intramurals supervisor supports the *Blueprint's* Performance Goal 1, Strategy g.

Examples of Specific Duties of this EDA Sponsor	Estimated Hours
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Preparation and Planning	5 – 10
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- Reserves locations for events
- Prepares student permission forms, rules, and expectations
- Advertises intramural events using announcements, flyers, newsletters, and Web sites
- Identifies student leaders to assist with program through observation, teacher referral, and/or application process

Meetings	65 – 70
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- Meets with students interested in participation (distributes paperwork and explains rules and expectations)
- Organizes and plans yearly intramural schedule, including student teams and season tournaments, at meeting with department chair
- Meets after school to collect paperwork and organize teams
- Meets for one hour prior to each new activity/event to collect paperwork and organize teams
- Holds meetings twice per week where students will actively participate in a specified intramural activity
- Trains student leaders/parent volunteers to ensure their knowledge of rules and to effectively assist with running each program

EDA Duties

80 – 90

- Supervises students during games and activities
- Posts information (sign-ups, schedules for session/season, results, and statistics)
- Supervises students in locker room before and after each activity (may include walking students to late bus and/or parent pick-up spot)
- Sets up and cleans up for each day's activity
- Assesses the goals, objectives, and organization by completing the Intramural Planning Format
- Distributes *Student Intramural Evaluation Forms*

Estimated Annual Hours that a Teacher Might Spend to Sponsor this EDA: 150 – 170

Minimum Number of Students Required: 4 teams per competition; 15 students per activity.

Annual Compensation

Intramurals are a Level II activity.