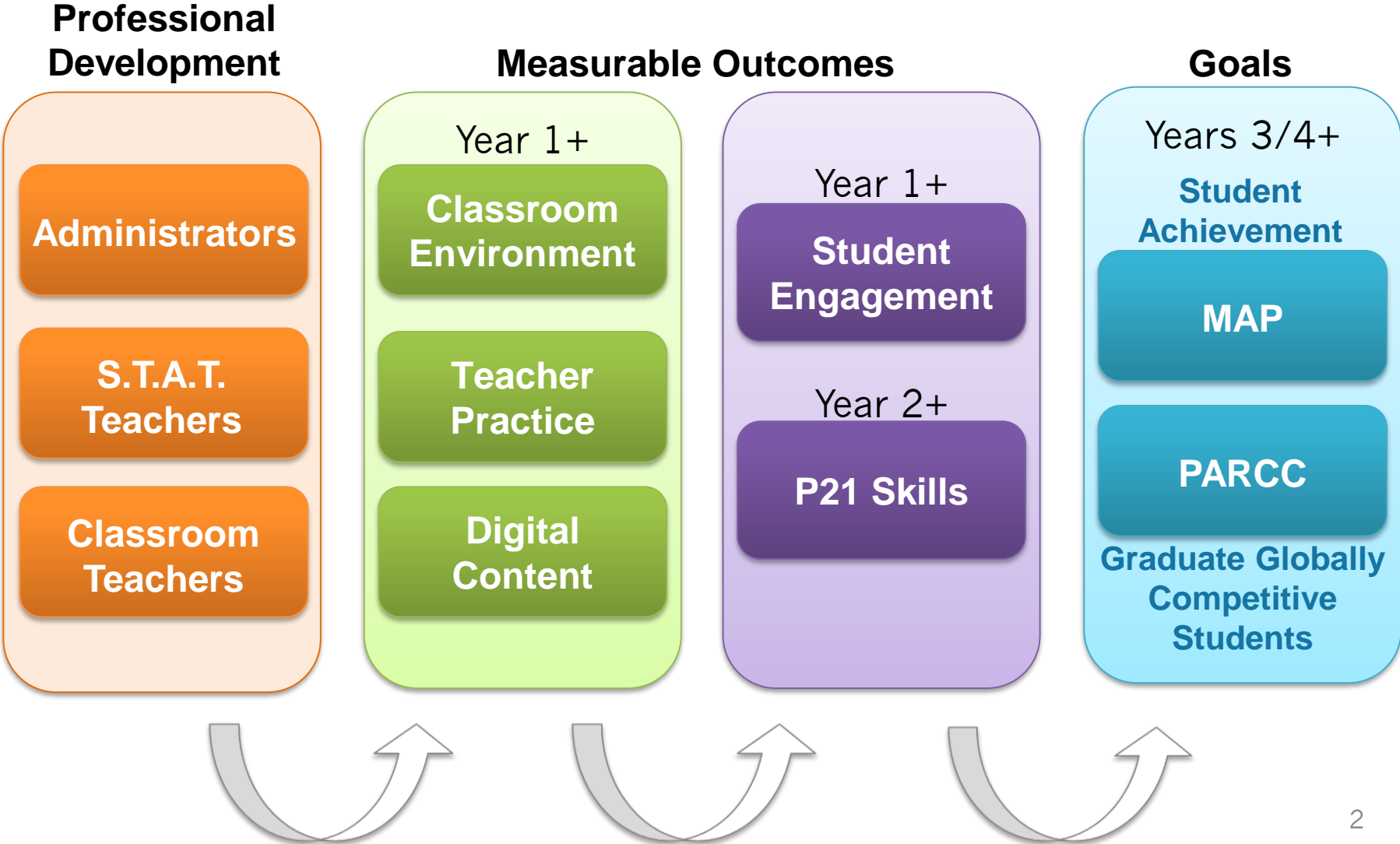


# S.T.A.T. Year Four Mid-Year Evaluation

Dr. Jennifer R. Morrison

Dr. Steven M. Ross

# S.T.A.T. Evaluation Model

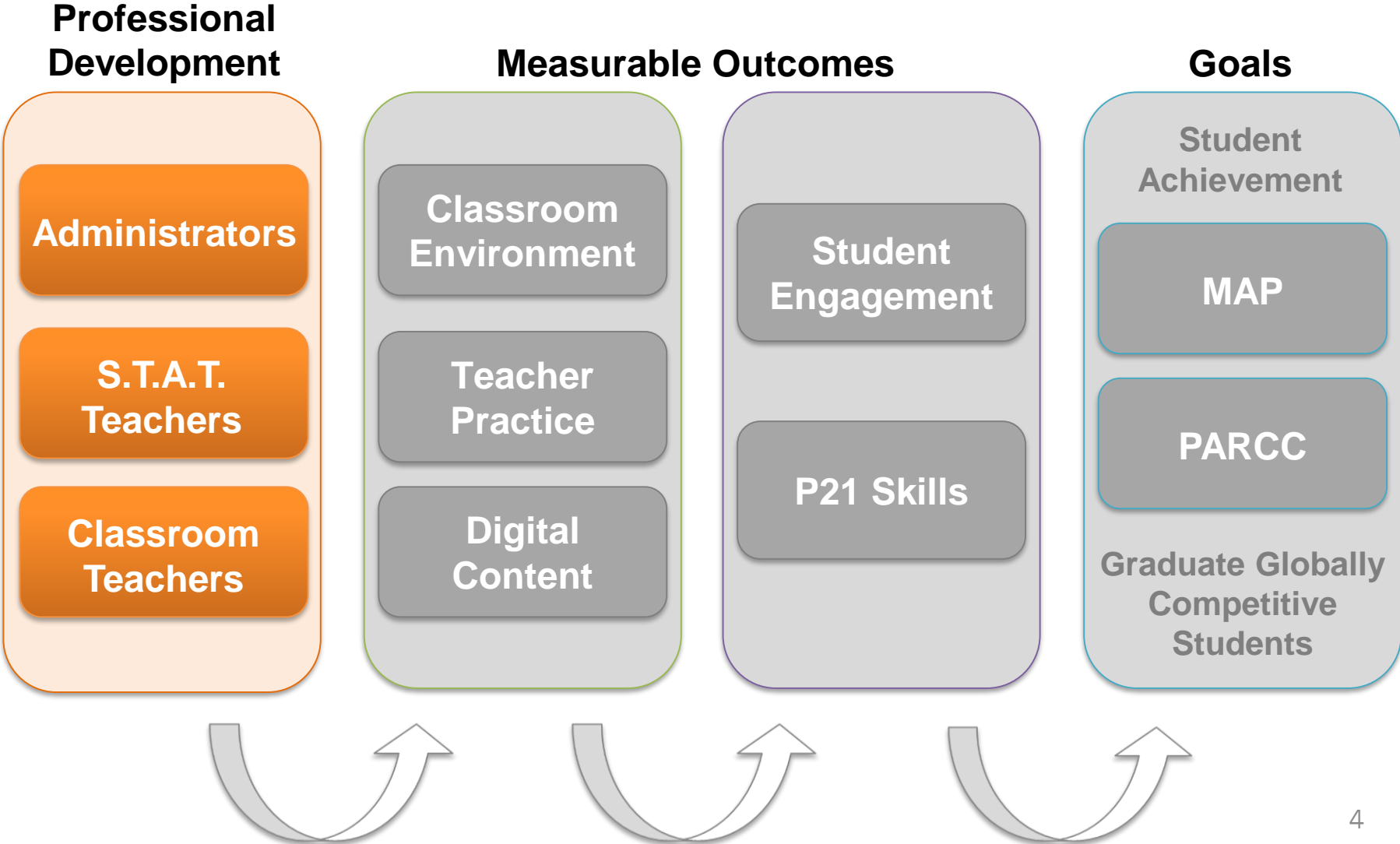


# Data Sources

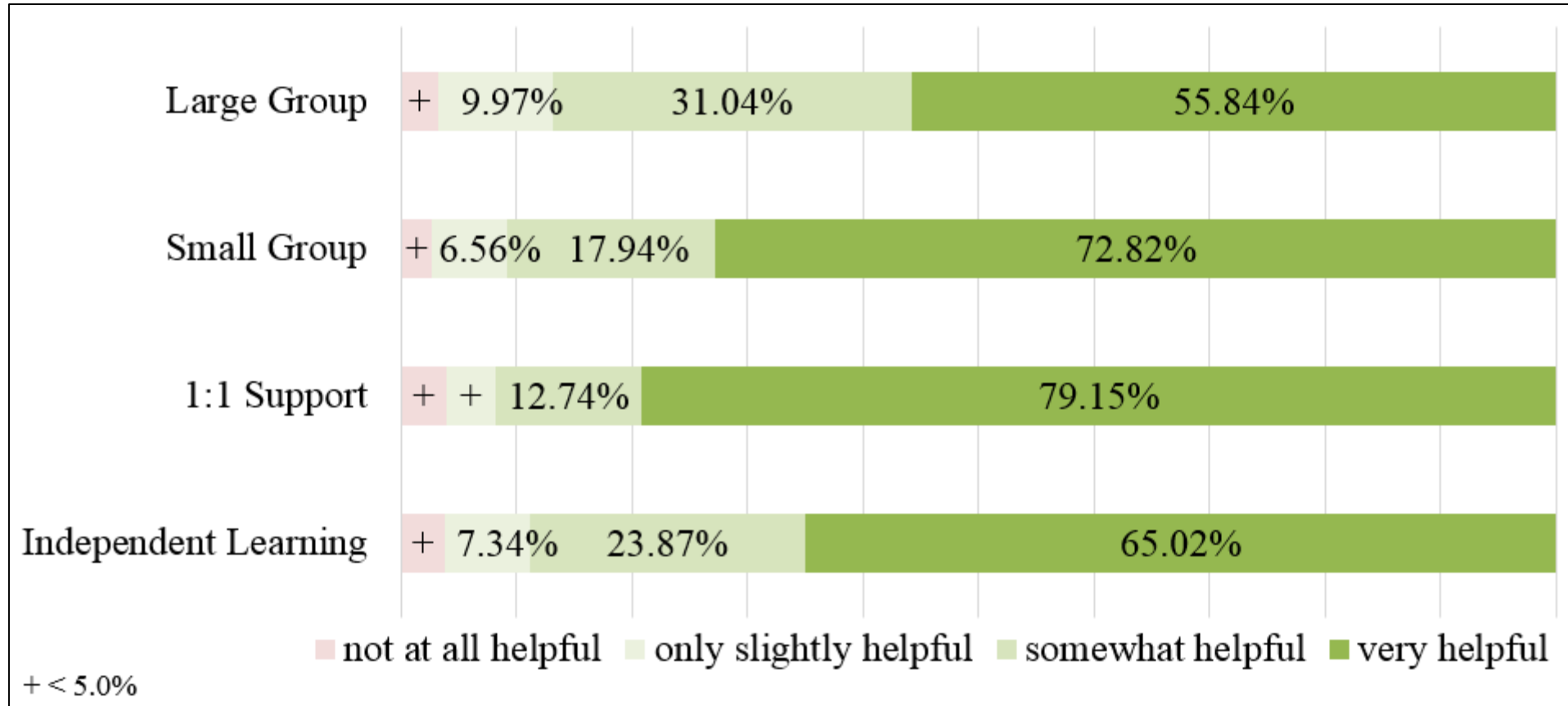


- S.T.A.T. Teacher Program Survey (BCPS survey)
- Classroom observations in Lighthouse Elementary Schools (10), Phase 2 Elementary Schools (10), Lighthouse Middle Schools (7), Phase 2 Middle Schools (7), Lighthouse High Schools (3) (OASIS-21 Instrument)
- Student Focus Groups

# S.T.A.T. Evaluation Model



# Survey: PD Helpfulness



# Survey: Learning Opportunities

## Present Participation

Training Workshop (82%)

Teacher development plan (57%)

Learning Walk (41%)

Analysis of data (43%)

Observation of peer classroom (40%)

Study group, lesson study (40%)

Observation of model teaching,  
demonstration lesson (29%)

Developed SLO (22%)

## Future Participation

Observation of model teaching,  
demonstration lesson (42%)

Observation of peer classroom (38%)

Training Workshop (35%)

Learning Walk (33%)

Study group, lesson study (24%)

Analysis of data (23%)

Teacher development plan (9%)

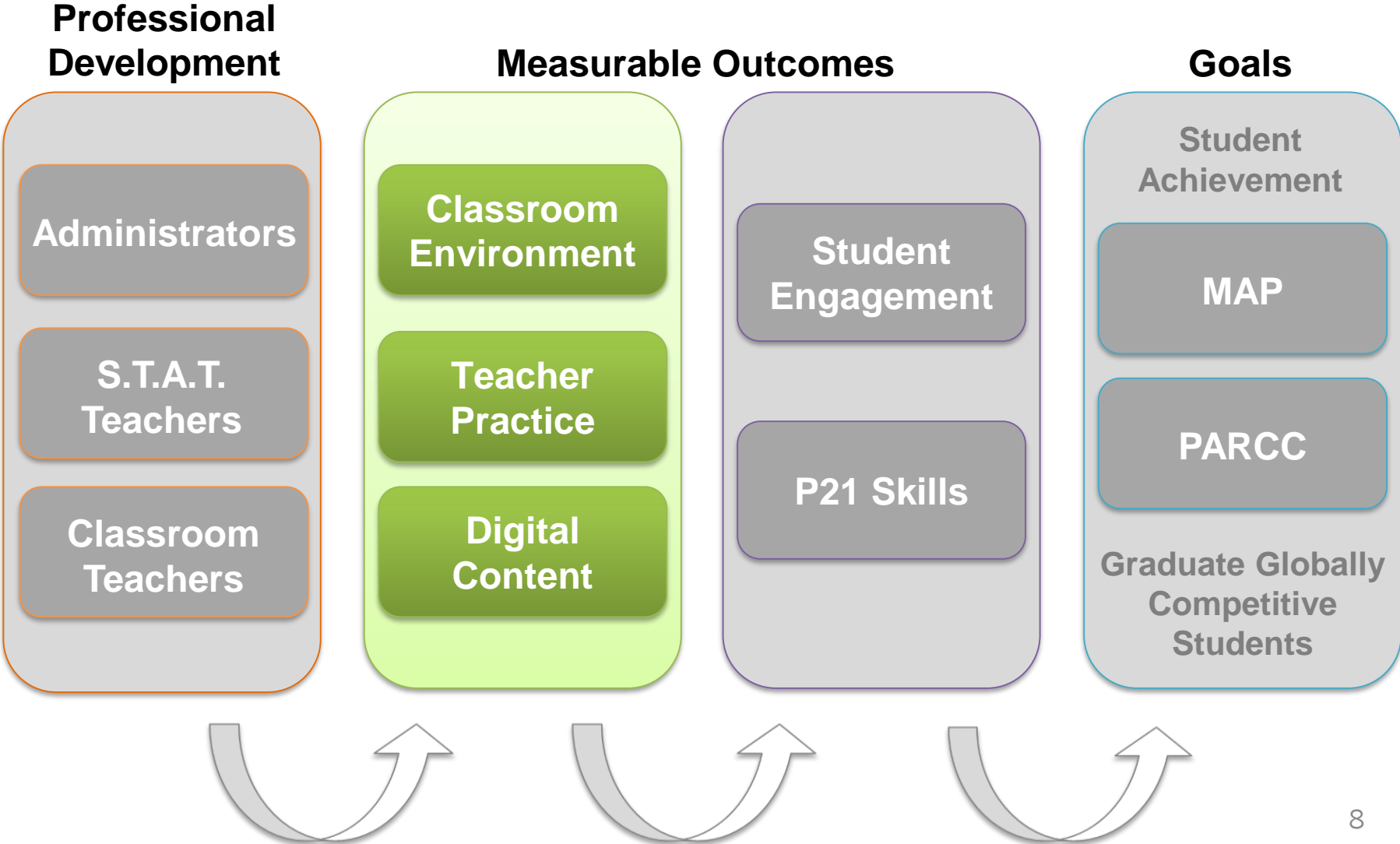
Developed SLO (9%)

# S.T.A.T. Teacher Program



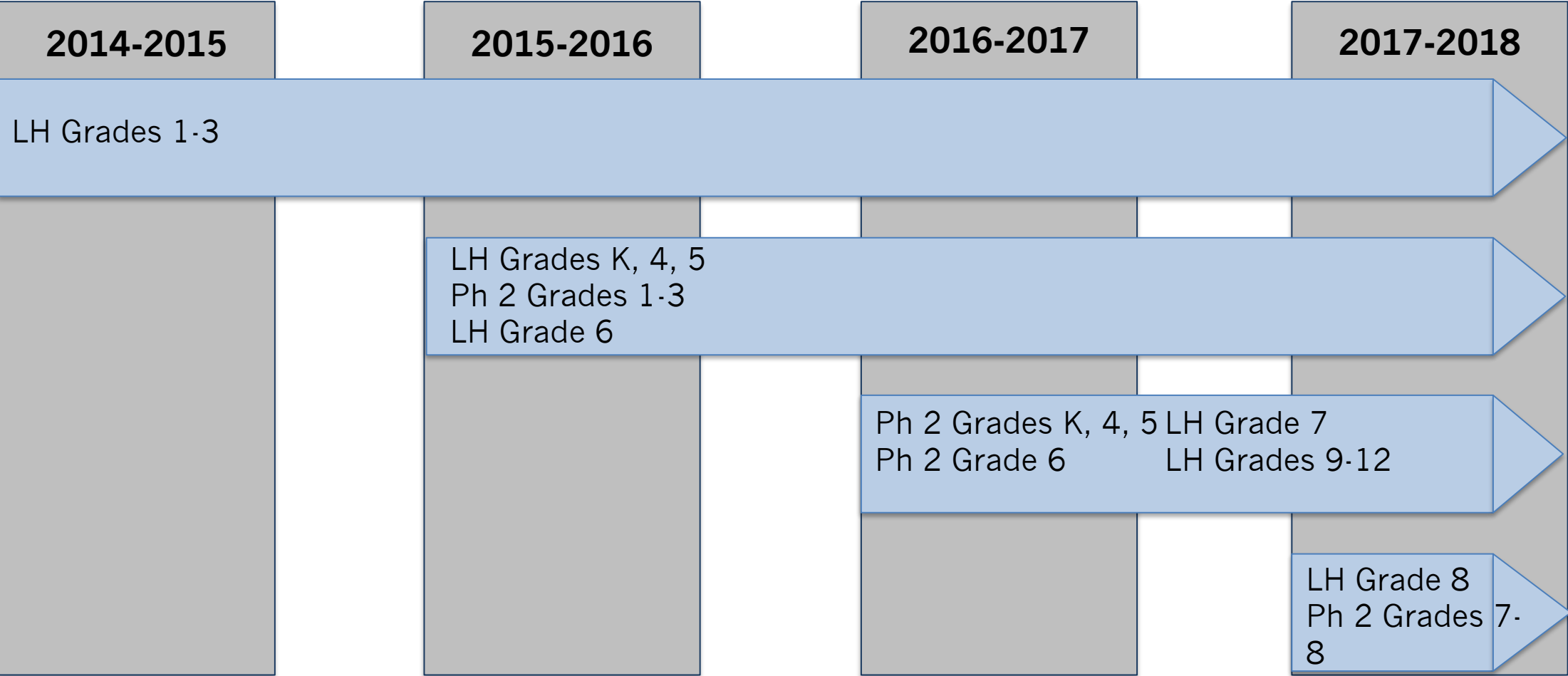
- Classroom teachers positive towards the S.T.A.T. teacher
  - Knowledgeable and supportive
  - Positive attitudes and qualities
- Needs:
  - Presence in the classroom
  - Roles and responsibilities

# S.T.A.T. Evaluation Model





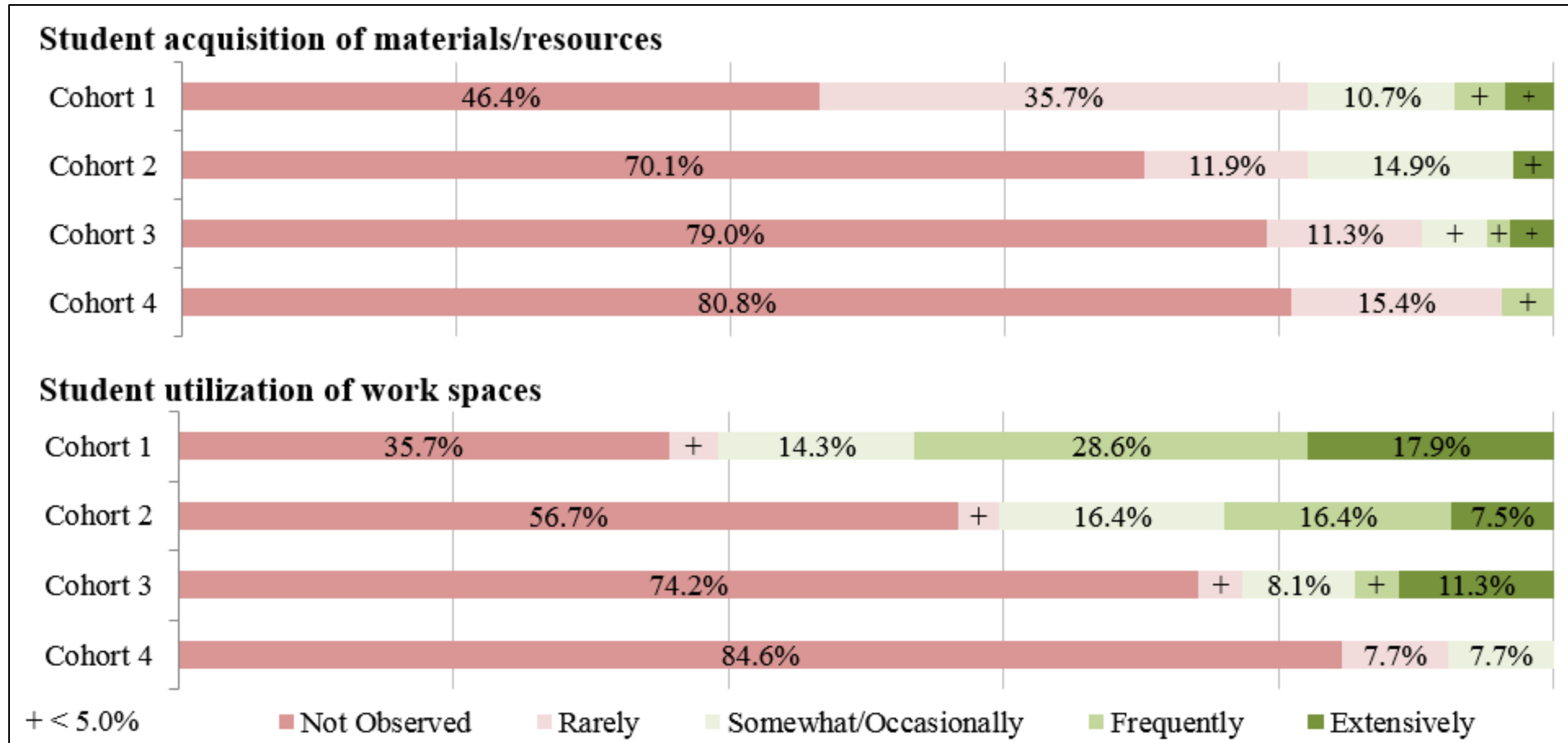
# S.T.A.T. Experience



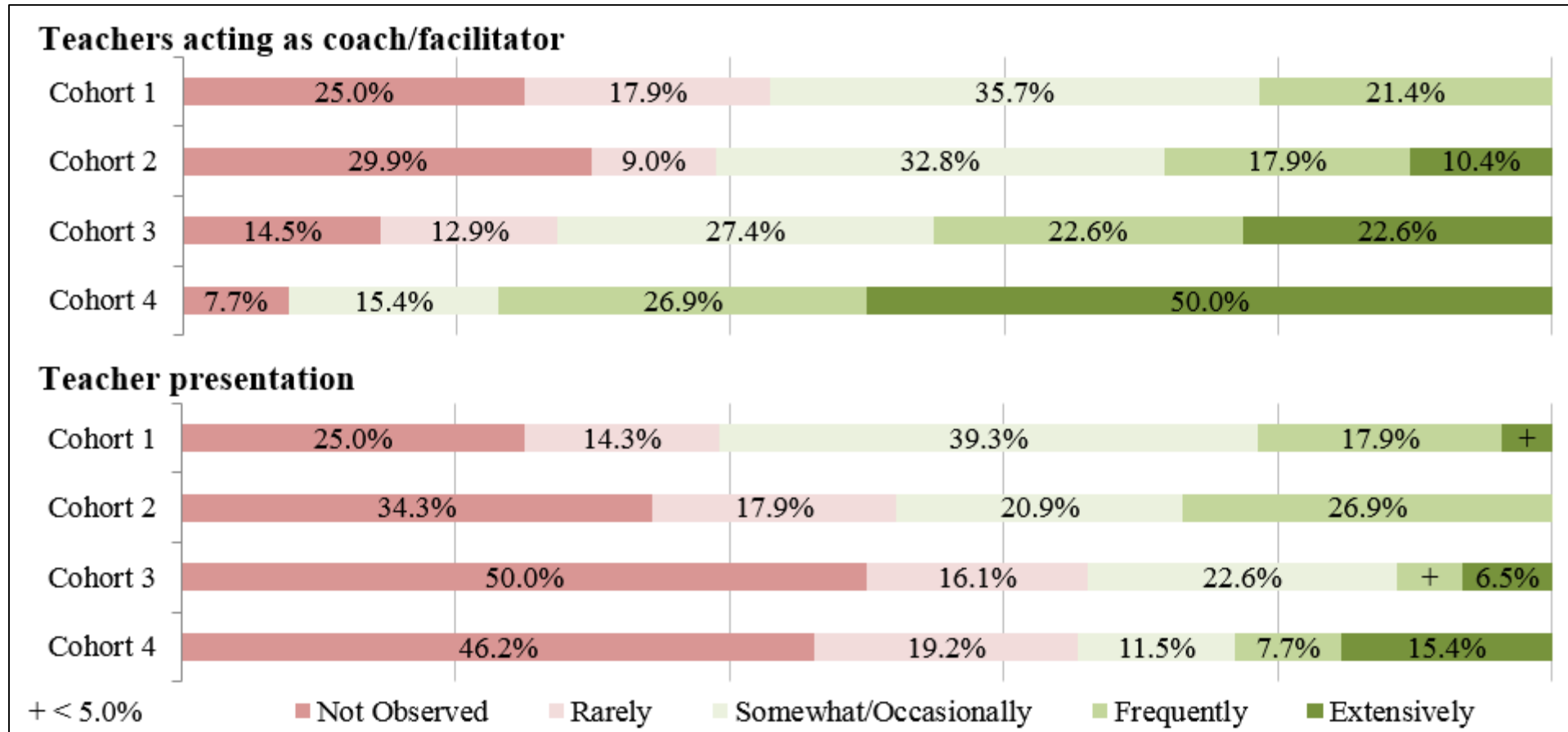
# Observation Rating Scales

- Not observed: Not observed in class
- Rarely: Received little emphasis/time in class
- Somewhat/Occasionally: Receives modest emphasis/time in class
- Frequently: Receives substantial emphasis/time in class
- Extensive(ly): Highly prevalent in class

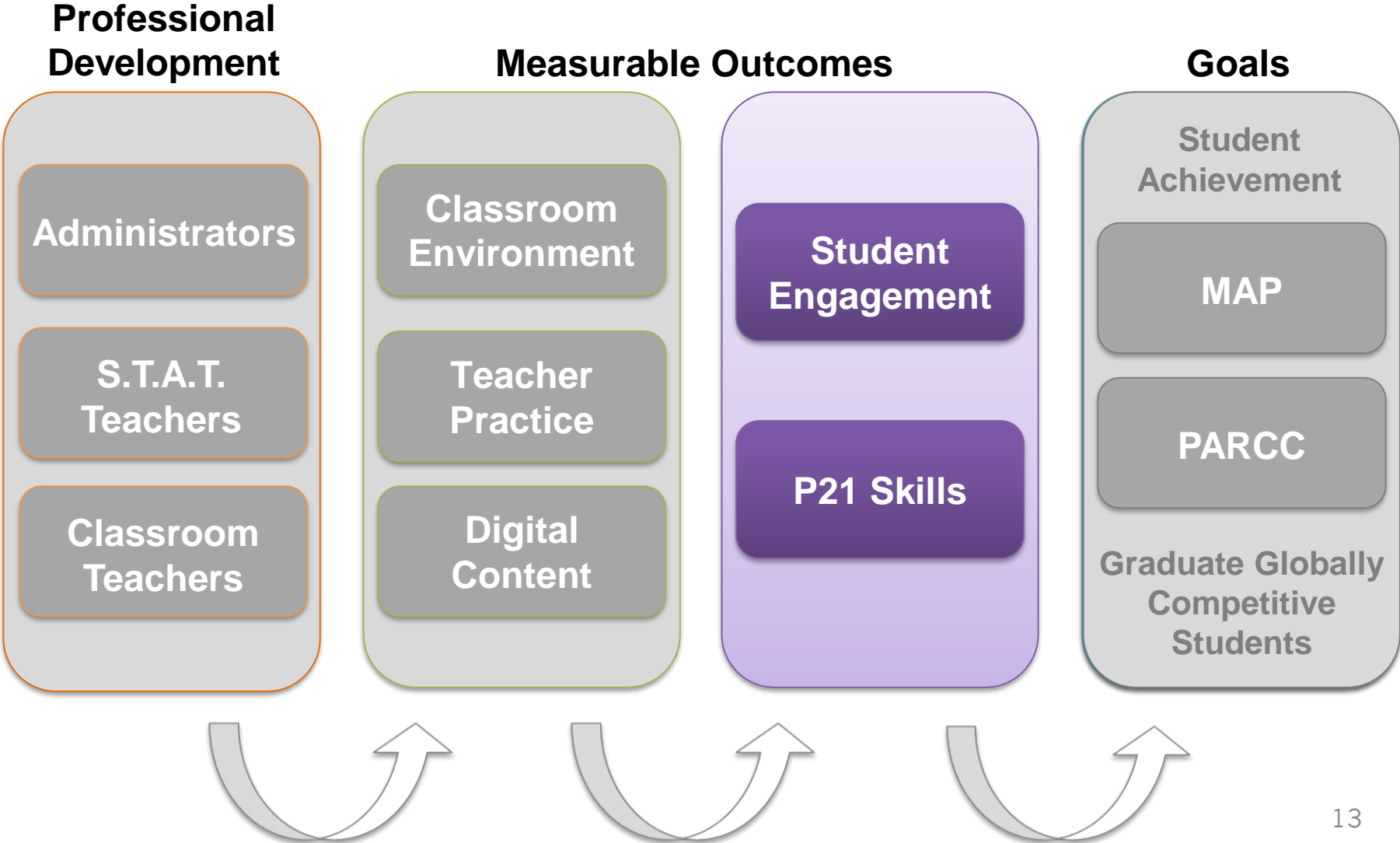
# Impact on Classroom Environment



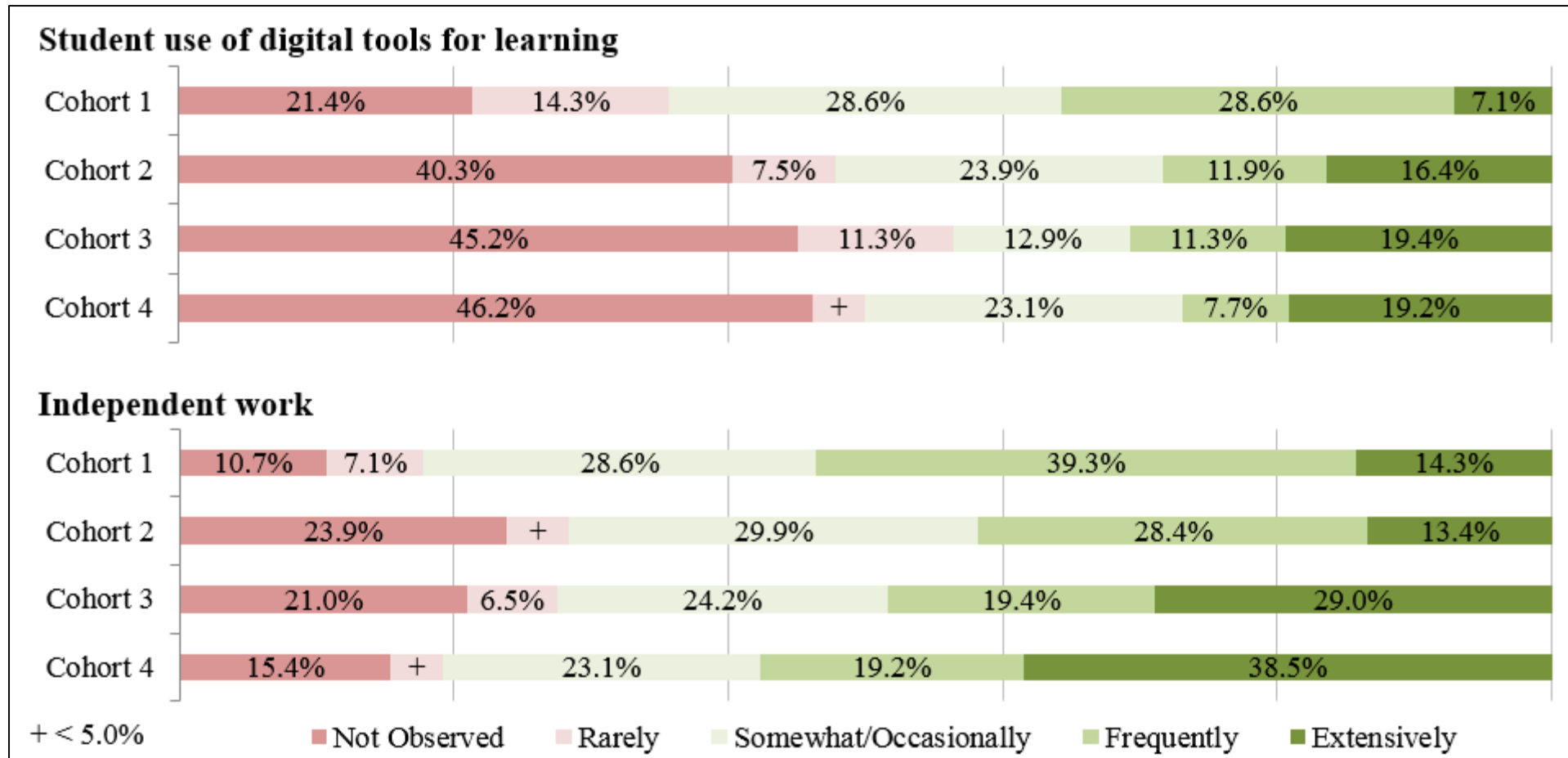
# Impact on Teacher Practices



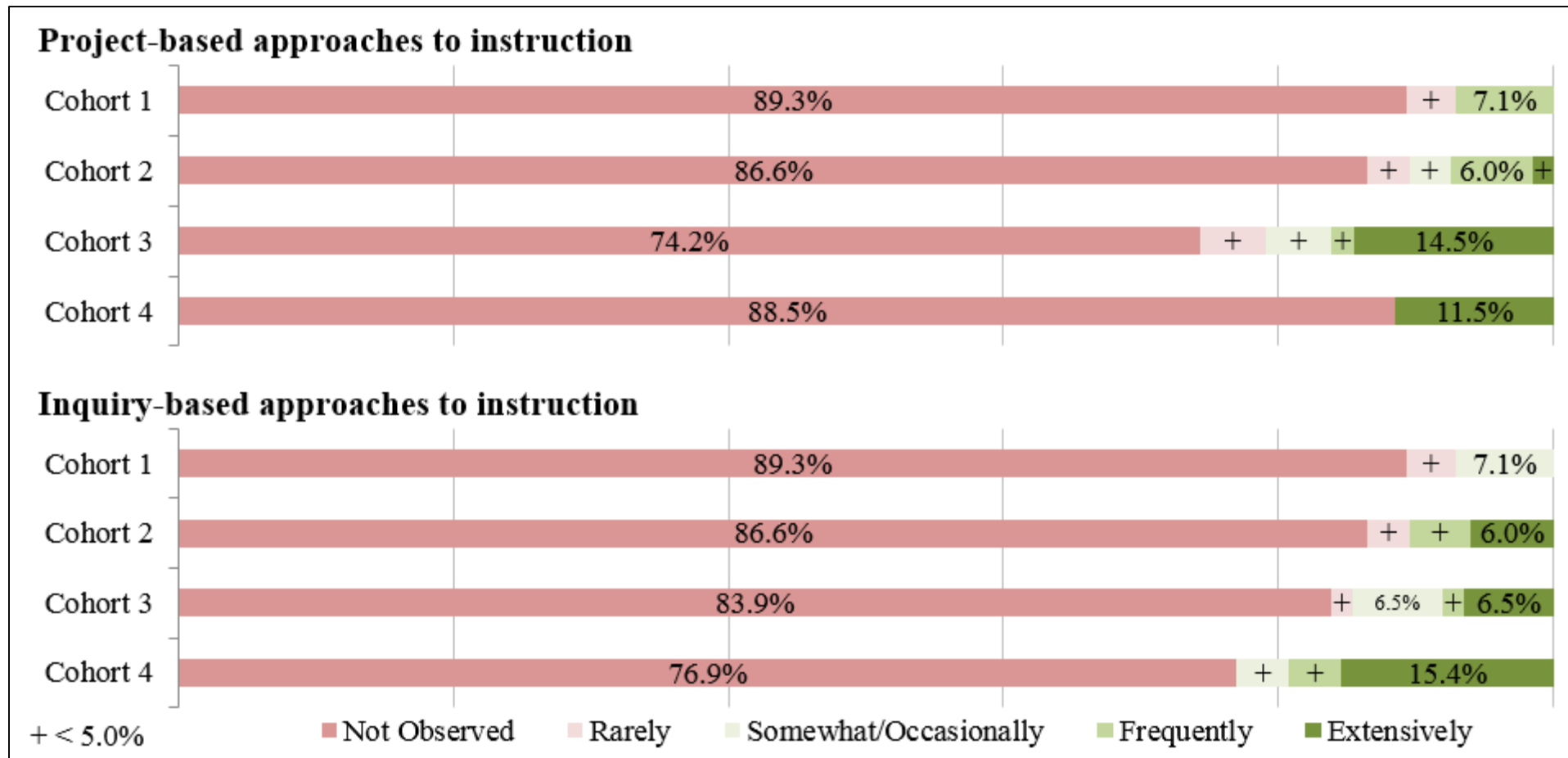
# S.T.A.T. Evaluation Model



# Impact on Student Engagement



# Impact on P21 Skills



# Student Perceptions of S.T.A.T.

- Appreciate technology
  - Media-based projects and educational games
  - Enabling independence, autonomous learners
- Some technical problems
- Increased teacher competencies related to technology integration



# Recommendations

- Focus PD on modeling desirable practices and approaches to learning
- Adapt PD to varying levels of teacher experience
- Increase opportunities for device use in pairs or small groups
- Monitor and proactively address technology glitches

# Conclusion



- Positive teacher and student perceptions
  - Students appreciate technology affordances
- Some, though fewer than before, concerns over S.T.A.T. teacher role
- Overall, reduction in problems and concerns expressed previously
- Impact appears consistent with logic model